

# Client Silicon Package

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# **Chapter 1**

## **1 - Introduction**

### **Purpose**

The purpose of this document is to describe the external architecture and interfaces provided in the Client Silicon Package.





## Chapter 2

# 2 - Client Silicon Package Override (CSPO)

Client Silicon Package Override (CSPO) tags lists the overrides of the Intel Green H to add / enhance new features or resolve issues to unblock the enabling.

The Active CSPO table lists every issue which is currently resolved with an override. It is a catalog of all such existing overrides.

The Retired CSPO table lists issues which previously required such overrides. It is purely historical as these overrides have all been deleted (are no longer needed).

### Active CSPOs in ClientSiliconPkg/Override

Tag	Client HSD	Core HSD	Status / Planned EOL	Description
CSPO-xxxx				

### Retired CSPOs in ClientSiliconPkg/Override

Tag	Client HSD	Core HSD	Actual EOL	Description
CSPO-0001	1504011433			"Enable GCC Link Time Optimization (LTO)" to reduce the GCC build size



## Chapter 3

# Class Documentation

### 3.1 `_CONFIG_BLOCK` Struct Reference

Config Block.

```
#include <ConfigBlock.h>
```

#### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Offset 0-27 Header of config block.*

#### 3.1.1 Detailed Description

Config Block.

Definition at line 39 of file ConfigBlock.h.

The documentation for this struct was generated from the following file:

- [ConfigBlock.h](#)

### 3.2 `_CONFIG_BLOCK_HEADER` Struct Reference

Config Block Header.

```
#include <ConfigBlock.h>
```

#### Public Attributes

- [EFI\\_HOB\\_GUID\\_TYPE](#) GuidHob  
*Offset 0-23 GUID extension HOB header.*
- [UINT8](#) Revision  
*Offset 24 Revision of this config block.*
- [UINT8](#) Attributes  
*Offset 25 The main revision for config block.*
- [UINT8](#) Reserved [2]  
*Offset 26-27 Reserved for future use.*

### 3.2.1 Detailed Description

Config Block Header.

Definition at line 29 of file ConfigBlock.h.

The documentation for this struct was generated from the following file:

- [ConfigBlock.h](#)

## 3.3 \_CONFIG\_BLOCK\_TABLE\_STRUCT Struct Reference

Config Block Table Header.

```
#include <ConfigBlock.h>
```

### Public Attributes

- [CONFIG\\_BLOCK\\_HEADER](#) Header  
*Offset 0-27 GUID number for main entry of config block.*
- [UINT8](#) [Rsvd0](#) [2]  
*Offset 28-29 Reserved for future use.*
- [UINT16](#) [NumberOfBlocks](#)  
*Offset 30-31 Number of config blocks (N)*
- [UINT32](#) [AvailableSize](#)  
*Offset 32-35 Current config block table size.*

### 3.3.1 Detailed Description

Config Block Table Header.

Definition at line 49 of file ConfigBlock.h.

The documentation for this struct was generated from the following file:

- [ConfigBlock.h](#)

## 3.4 EFI\_HOB\_GENERIC\_HEADER Struct Reference

Describes the format and size of the data inside the HOB.

```
#include <PiHob.h>
```

### Public Attributes

- [UINT16](#) [HobType](#)  
*Identifies the HOB data structure type.*
- [UINT16](#) [HobLength](#)  
*The length in bytes of the HOB.*
- [UINT32](#) [Reserved](#)  
*This field must always be set to zero.*

### 3.4.1 Detailed Description

Describes the format and size of the data inside the HOB.

All HOBs must contain this generic HOB header.

Definition at line 41 of file PiHob.h.

The documentation for this struct was generated from the following file:

- [PiHob.h](#)

## 3.5 EFI\_HOB\_GUID\_TYPE Struct Reference

Allows writers of executable content in the HOB producer phase to maintain and manage HOBs with specific GUID.

```
#include <PiHob.h>
```

### Public Attributes

- [EFI\\_HOB\\_GENERIC\\_HEADER Header](#)  
*The HOB generic header.*
- [EFI\\_GUID Name](#)  
*A GUID that defines the contents of this HOB.*

### 3.5.1 Detailed Description

Allows writers of executable content in the HOB producer phase to maintain and manage HOBs with specific GUID.

Definition at line 343 of file PiHob.h.

### 3.5.2 Member Data Documentation

#### 3.5.2.1 EFI\_HOB\_GENERIC\_HEADER EFI\_HOB\_GUID\_TYPE::Header

The HOB generic header.

Header.HobType = EFI\_HOB\_TYPE\_GUID\_EXTENSION.

Definition at line 347 of file PiHob.h.

The documentation for this struct was generated from the following file:

- [PiHob.h](#)

## 3.6 EFI\_IP\_ADDRESS Union Reference

16-byte buffer aligned on a 4-byte boundary.

```
#include <UefiBaseType.h>
```

### 3.6.1 Detailed Description

16-byte buffer aligned on a 4-byte boundary.

An IPv4 or IPv6 internet protocol address.

Definition at line 112 of file UefiBaseType.h.

The documentation for this union was generated from the following file:

- [UefiBaseType.h](#)

## 3.7 EFI\_IPv4\_ADDRESS Struct Reference

4-byte buffer.

```
#include <UefiBaseType.h>
```

### 3.7.1 Detailed Description

4-byte buffer.

An IPv4 internet protocol address.

Definition at line 90 of file UefiBaseType.h.

The documentation for this struct was generated from the following file:

- [UefiBaseType.h](#)

## 3.8 EFI\_IPv6\_ADDRESS Struct Reference

16-byte buffer.

```
#include <UefiBaseType.h>
```

### 3.8.1 Detailed Description

16-byte buffer.

An IPv6 internet protocol address.

Definition at line 97 of file UefiBaseType.h.

The documentation for this struct was generated from the following file:

- [UefiBaseType.h](#)

## 3.9 EFI\_MAC\_ADDRESS Struct Reference

32-byte buffer containing a network Media Access Control address.

```
#include <UefiBaseType.h>
```

### 3.9.1 Detailed Description

32-byte buffer containing a network Media Access Control address.

Definition at line 104 of file UefiBaseType.h.

The documentation for this struct was generated from the following file:

- [UefiBaseType.h](#)

## 3.10 EFI\_TABLE\_HEADER Struct Reference

Data structure that precedes all of the standard EFI table types.

```
#include <UefiMultiPhase.h>
```

### Public Attributes

- [UINT64 Signature](#)  
*A 64-bit signature that identifies the type of table that follows.*
- [UINT32 Revision](#)  
*The revision of the EFI Specification to which this table conforms.*
- [UINT32 HeaderSize](#)  
*The size, in bytes, of the entire table including the [EFI\\_TABLE\\_HEADER](#).*
- [UINT32 CRC32](#)  
*The 32-bit CRC for the entire table.*
- [UINT32 Reserved](#)  
*Reserved field that must be set to 0.*

### 3.10.1 Detailed Description

Data structure that precedes all of the standard EFI table types.

Definition at line 129 of file UefiMultiPhase.h.

### 3.10.2 Member Data Documentation

#### 3.10.2.1 [UINT32 EFI\\_TABLE\\_HEADER::CRC32](#)

The 32-bit CRC for the entire table.

This value is computed by setting this field to 0, and computing the 32-bit CRC for HeaderSize bytes.

Definition at line 151 of file UefiMultiPhase.h.

#### 3.10.2.2 [UINT32 EFI\\_TABLE\\_HEADER::Revision](#)

The revision of the EFI Specification to which this table conforms.

The upper 16 bits of this field contain the major revision value, and the lower 16 bits contain the minor revision value. The minor revision values are limited to the range of 00..99.

Definition at line 142 of file UefiMultiPhase.h.

#### 3.10.2.3 [UINT64 EFI\\_TABLE\\_HEADER::Signature](#)

A 64-bit signature that identifies the type of table that follows.

Unique signatures have been generated for the EFI System Table, the EFI Boot Services Table, and the EFI Runtime Services Table.

Definition at line 135 of file UefiMultiPhase.h.

The documentation for this struct was generated from the following file:

- [UefiMultiPhase.h](#)

### 3.11 EFI\_TIME Struct Reference

EFI Time Abstraction: Year: 1900 - 9999 Month: 1 - 12 Day: 1 - 31 Hour: 0 - 23 Minute: 0 - 59 Second: 0 - 59 Nanosecond: 0 - 999,999,999 TimeZone: -1440 to 1440 or 2047.

```
#include <UefiBaseType.h>
```

#### 3.11.1 Detailed Description

EFI Time Abstraction: Year: 1900 - 9999 Month: 1 - 12 Day: 1 - 31 Hour: 0 - 23 Minute: 0 - 59 Second: 0 - 59 Nanosecond: 0 - 999,999,999 TimeZone: -1440 to 1440 or 2047.

Definition at line 72 of file UefiBaseType.h.

The documentation for this struct was generated from the following file:

- [UefiBaseType.h](#)

### 3.12 EFI\_VARIABLE\_AUTHENTICATION Struct Reference

AuthInfo is a WIN\_CERTIFICATE using the wCertificateType WIN\_CERTIFICATE\_UEFI\_GUID and the CertType EFI\_CERT\_TYPE\_RSA2048\_SHA256\_GUID.

```
#include <UefiMultiPhase.h>
```

#### Public Attributes

- UINT64 [MonotonicCount](#)  
*Included in the signature of AuthInfo. Used to ensure freshness/no replay.*
- WIN\_CERTIFICATE\_UEFI\_GUID [AuthInfo](#)  
*Provides the authorization for the variable access.*

#### 3.12.1 Detailed Description

AuthInfo is a WIN\_CERTIFICATE using the wCertificateType WIN\_CERTIFICATE\_UEFI\_GUID and the CertType EFI\_CERT\_TYPE\_RSA2048\_SHA256\_GUID.

If the attribute specifies authenticated access, then the Data buffer should begin with an authentication descriptor prior to the data payload and DataSize should reflect the the data.and descriptor size. The caller shall digest the Monotonic Count value and the associated data for the variable update using the SHA-256 1-way hash algorithm. The ensuing the 32-byte digest will be signed using the private key associated w/ the public/private 2048-bit RSA key-pair. The WIN\_CERTIFICATE shall be used to describe the signature of the Variable data \*Data. In addition, the signature will also include the MonotonicCount value to guard against replay attacks.

Definition at line 192 of file UefiMultiPhase.h.

#### 3.12.2 Member Data Documentation

##### 3.12.2.1 WIN\_CERTIFICATE\_UEFI\_GUID EFI\_VARIABLE\_AUTHENTICATION::AuthInfo

Provides the authorization for the variable access.

It is a signature across the variable data and the Monotonic Count value. Caller uses Private key that is associated with a public key that has been provisioned via the key exchange.

Definition at line 208 of file UefiMultiPhase.h.



## 3.12.2.2 UINT64 EFI\_VARIABLE\_AUTHENTICATION::MonotonicCount

Included in the signature of AuthInfo. Used to ensure freshness/no replay.

Incremented during each "Write" access.

Definition at line 199 of file UefiMultiPhase.h.

The documentation for this struct was generated from the following file:

- [UefiMultiPhase.h](#)

## 3.13 EFI\_VARIABLE\_AUTHENTICATION\_2 Struct Reference

When the attribute EFI\_VARIABLE\_TIME\_BASED\_AUTHENTICATED\_WRITE\_ACCESS is set, then the Data buffer shall begin with an instance of a complete (and serialized) [EFI\\_VARIABLE\\_AUTHENTICATION\\_2](#) descriptor.

```
#include <UefiMultiPhase.h>
```

## Public Attributes

- [EFI\\_TIME TimeStamp](#)  
*For the TimeStamp value, components Pad1, Nanosecond, TimeZone, Daylight and Pad2 shall be set to 0.*
- WIN\_CERTIFICATE\_UEFI\_GUID [AuthInfo](#)  
*Only a CertType of EFI\_CERT\_TYPE\_PKCS7\_GUID is accepted.*

## 3.13.1 Detailed Description

When the attribute EFI\_VARIABLE\_TIME\_BASED\_AUTHENTICATED\_WRITE\_ACCESS is set, then the Data buffer shall begin with an instance of a complete (and serialized) [EFI\\_VARIABLE\\_AUTHENTICATION\\_2](#) descriptor.

The descriptor shall be followed by the new variable value and DataSize shall reflect the combined size of the descriptor and the new variable value. The authentication descriptor is not part of the variable data and is not returned by subsequent calls to GetVariable().

Definition at line 219 of file UefiMultiPhase.h.

## 3.13.2 Member Data Documentation

## 3.13.2.1 EFI\_TIME EFI\_VARIABLE\_AUTHENTICATION\_2::TimeStamp

For the TimeStamp value, components Pad1, Nanosecond, TimeZone, Daylight and Pad2 shall be set to 0.

This means that the time shall always be expressed in GMT.

Definition at line 224 of file UefiMultiPhase.h.

The documentation for this struct was generated from the following file:

- [UefiMultiPhase.h](#)

## 3.14 FIRMWARE\_VERSION Struct Reference

Firmware Version Structure.

```
#include <FirmwareVersionInfoHob.h>
```

### 3.14.1 Detailed Description

Firmware Version Structure.

Definition at line 26 of file FirmwareVersionInfoHob.h.

The documentation for this struct was generated from the following file:

- [FirmwareVersionInfoHob.h](#)

## 3.15 FIRMWARE\_VERSION\_INFO Struct Reference

Firmware Version Information Structure.

```
#include <FirmwareVersionInfoHob.h>
```

### Public Attributes

- [UINT8 ComponentNameIndex](#)  
*Offset 0 Index of Component Name.*
- [UINT8 VersionStringIndex](#)  
*Offset 1 Index of Version String.*
- [FIRMWARE\\_VERSION Version](#)  
*Offset 2-6 Firmware version.*

### 3.15.1 Detailed Description

Firmware Version Information Structure.

Definition at line 36 of file FirmwareVersionInfoHob.h.

The documentation for this struct was generated from the following file:

- [FirmwareVersionInfoHob.h](#)

## 3.16 FIRMWARE\_VERSION\_INFO\_HOB Struct Reference

Firmware Version Information HOB Structure.

```
#include <FirmwareVersionInfoHob.h>
```

### Public Attributes

- [EFI\\_HOB\\_GUID\\_TYPE Header](#)  
*Offset 0-23 The header of FVI HOB.*
- [UINT8 Count](#)  
*Offset 24 Number of FVI elements included.*

### 3.16.1 Detailed Description

Firmware Version Information HOB Structure.

Definition at line 45 of file FirmwareVersionInfoHob.h.

### 3.16.2 Member Data Documentation

#### 3.16.2.1 UINT8 FIRMWARE\_VERSION\_INFO\_HOB::Count

Offset 24 Number of FVI elements included.

Definition at line 47 of file FirmwareVersionInfoHob.h.

The documentation for this struct was generated from the following file:

- [FirmwareVersionInfoHob.h](#)

## 3.17 SMBIOS\_CACHE\_INFO Struct Reference

SMBIOS Cache Info HOB Structure.

```
#include <SmbiosCacheInfoHob.h>
```

### Public Attributes

- UINT16 [NumberOfCacheLevels](#)  
*Based on Number of Cache Types L1/L2/L3.*
- UINT8 [SocketDesignationStrIndex](#)  
*String Index in the string Buffer. Example "L1-CACHE".*
- UINT16 [CacheConfiguration](#)  
*Format defined in SMBIOS Spec v3.0 Section 7.8 Table 36.*
- UINT16 [MaxCacheSize](#)  
*Format defined in SMBIOS Spec v3.0 Section 7.8.1.*
- UINT16 [InstalledSize](#)  
*Format defined in SMBIOS Spec v3.0 Section 7.8.1.*
- UINT16 [SupportedSramType](#)  
*Format defined in SMBIOS Spec v3.0 Section 7.8.2.*
- UINT16 [CurrentSramType](#)  
*Format defined in SMBIOS Spec v3.0 Section 7.8.2.*
- UINT8 [CacheSpeed](#)  
*Cache Speed in nanoseconds. 0 if speed is unknown.*
- UINT8 [ErrorCorrectionType](#)  
*ENUM Format defined in SMBIOS Spec v3.0 Section 7.8.3.*
- UINT8 [SystemCacheType](#)  
*ENUM Format defined in SMBIOS Spec v3.0 Section 7.8.4.*
- UINT8 [Associativity](#)  
*ENUM Format defined in SMBIOS Spec v3.0 Section 7.8.5.*

### 3.17.1 Detailed Description

SMBIOS Cache Info HOB Structure.

Definition at line 32 of file SmbiosCacheInfoHob.h.

The documentation for this struct was generated from the following file:

- [SmbiosCacheInfoHob.h](#)

### 3.18 SMBIOS\_PROCESSOR\_INFO Struct Reference

SMBIOS Processor Info HOB Structure.

```
#include <SmbiosProcessorInfoHob.h>
```

#### Public Attributes

- [UINT8 ProcessorType](#)  
*ENUM defined in SMBIOS Spec v3.0 Section 7.5.1.*
- [UINT16 ProcessorFamily](#)  
*This info is used for both ProcessorFamily and ProcessorFamily2 fields See ENUM defined in SMBIOS Spec v3.0 Section 7.5.2.*
- [UINT8 ProcessorManufacturerStrIndex](#)  
*Index of the String in the String Buffer.*
- [UINT64 ProcessorId](#)  
*ENUM defined in SMBIOS Spec v3.0 Section 7.5.3.*
- [UINT8 ProcessorVersionStrIndex](#)  
*Index of the String in the String Buffer.*
- [UINT8 Voltage](#)  
*Format defined in SMBIOS Spec v3.0 Section 7.5.4.*
- [UINT16 ExternalClockInMHz](#)  
*External Clock Frequency. Set to 0 if unknown.*
- [UINT16 CurrentSpeedInMHz](#)  
*Snapshot of current processor speed during boot.*
- [UINT8 Status](#)  
*Format defined in the SMBIOS Spec v3.0 Table 21.*
- [UINT8 ProcessorUpgrade](#)  
*ENUM defined in SMBIOS Spec v3.0 Section 7.5.5.*
- [UINT16 CoreCount](#)  
*This info is used for both CoreCount & CoreCount2 fields See detailed description in SMBIOS Spec v3.0 Section 7.5.6.*
- [UINT16 EnabledCoreCount](#)  
*This info is used for both CoreEnabled & CoreEnabled2 fields See detailed description in SMBIOS Spec v3.0 Section 7.5.7.*
- [UINT16 ThreadCount](#)  
*This info is used for both ThreadCount & ThreadCount2 fields See detailed description in SMBIOS Spec v3.0 Section 7.5.8.*
- [UINT16 ProcessorCharacteristics](#)  
*Format defined in SMBIOS Spec v3.0 Section 7.5.9.*

#### 3.18.1 Detailed Description

SMBIOS Processor Info HOB Structure.

Definition at line 32 of file SmbiosProcessorInfoHob.h.

The documentation for this struct was generated from the following file:

- [SmbiosProcessorInfoHob.h](#)

## Chapter 4

# File Documentation

### 4.1 ConfigBlock.h File Reference

Header file for Config Block Lib implementation.

```
#include <Uefi/UefiBaseType.h>
#include <Uefi/UefiMultiPhase.h>
#include <Pi/PiBootMode.h>
#include <Pi/PiHob.h>
```

#### Classes

- struct [\\_CONFIG\\_BLOCK\\_HEADER](#)  
*Config Block Header.*
- struct [\\_CONFIG\\_BLOCK](#)  
*Config Block.*
- struct [\\_CONFIG\\_BLOCK\\_TABLE\\_STRUCT](#)  
*Config Block Table Header.*

#### Typedefs

- typedef struct [\\_CONFIG\\_BLOCK\\_HEADER](#) [CONFIG\\_BLOCK\\_HEADER](#)  
*Config Block Header.*
- typedef struct [\\_CONFIG\\_BLOCK](#) [CONFIG\\_BLOCK](#)  
*Config Block.*
- typedef struct [\\_CONFIG\\_BLOCK\\_TABLE\\_STRUCT](#) [CONFIG\\_BLOCK\\_TABLE\\_HEADER](#)  
*Config Block Table Header.*

#### 4.1.1 Detailed Description

Header file for Config Block Lib implementation.

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## 4.2 ConfigBlockLib.h File Reference

Header file for Config Block Lib implementation.

### Functions

- [EFI\\_STATUS CreateConfigBlockTable](#) (IN UINT16 TotalSize, OUT VOID \*\*ConfigBlockTableAddress)  
*Create config block table.*
- [EFI\\_STATUS AddConfigBlock](#) (IN VOID \*ConfigBlockTableAddress, OUT VOID \*\*ConfigBlockAddress)  
*Add config block into config block table structure.*
- [EFI\\_STATUS GetConfigBlock](#) (IN VOID \*ConfigBlockTableAddress, IN [EFI\\_GUID](#) \*ConfigBlockGuid, OUT VOID \*\*ConfigBlockAddress)  
*Retrieve a specific Config Block data by GUID.*

### 4.2.1 Detailed Description

Header file for Config Block Lib implementation.

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### 4.2.2 Function Documentation

#### 4.2.2.1 [EFI\\_STATUS AddConfigBlock](#) ( IN VOID \* *ConfigBlockTableAddress*, OUT VOID \*\* *ConfigBlockAddress* )

Add config block into config block table structure.

##### Parameters

in	<i>ConfigBlockTableAddress</i>	- A pointer to the beginning of Config Block Table Address
out	<i>ConfigBlockAddress</i>	- On return, points to a pointer to the beginning of Config Block Address

##### Return values

<i>EFI_OUT_OF_RESOURCES</i>	- Config Block Table is full and cannot add new Config Block or Config Block Offset Table is full and cannot add new Config Block.
<i>EFI_SUCCESS</i>	- Successfully added Config Block

#### 4.2.2.2 [EFI\\_STATUS CreateConfigBlockTable](#) ( IN UINT16 *TotalSize*, OUT VOID \*\* *ConfigBlockTableAddress* )

Create config block table.

## Parameters

in	<i>TotalSize</i>	- Max size to be allocated for the Config Block Table
out	<i>ConfigBlock↔ TableAddress</i>	- On return, points to a pointer to the beginning of Config Block Table Address

## Return values

<i>EFI_INVALID_PARAMETER</i>	- Invalid Parameter
<i>EFI_OUT_OF_RESOURCES</i>	- Out of resources
<i>EFI_SUCCESS</i>	- Successfully created Config Block Table at ConfigBlockTableAddress

#### 4.2.2.3 EFI\_STATUS GetConfigBlock ( IN VOID \* *ConfigBlockTableAddress*, IN EFI\_GUID \* *ConfigBlockGuid*, OUT VOID \*\* *ConfigBlockAddress* )

Retrieve a specific Config Block data by GUID.

## Parameters

in	<i>ConfigBlock↔ TableAddress</i>	- A pointer to the beginning of Config Block Table Address
in	<i>ConfigBlockGuid</i>	- A pointer to the GUID uses to search specific Config Block
out	<i>ConfigBlock↔ Address</i>	- On return, points to a pointer to the beginning of Config Block Address

## Return values

<i>EFI_NOT_FOUND</i>	- Could not find the Config Block
<i>EFI_SUCCESS</i>	- Config Block found and return

## 4.3 DoxygenClientSilicon.h File Reference

This file contains doxygen commands definitions for creating ClientCommonPkg documentation.

### 4.3.1 Detailed Description

This file contains doxygen commands definitions for creating ClientCommonPkg documentation.

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## Specification

## 4.4 DoxygenOverride.h File Reference

This file contains doxygen commands definitions for creating Platform override documentation.

### 4.4.1 Detailed Description

This file contains doxygen commands definitions for creating Platform override documentation.

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## 4.5 FirmwareVersionInfoHob.h File Reference

Header file for Firmware Version Information.

```
#include <Uefi.h>
#include <Pi/PiHob.h>
```

### Classes

- struct [FIRMWARE\\_VERSION](#)  
*Firmware Version Structure.*
- struct [FIRMWARE\\_VERSION\\_INFO](#)  
*Firmware Version Information Structure.*
- struct [FIRMWARE\\_VERSION\\_INFO\\_HOB](#)  
*Firmware Version Information HOB Structure.*

### 4.5.1 Detailed Description

Header file for Firmware Version Information.

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## 4.6 Fit.h File Reference

This file contains definitions for FIT table entries including error string definitions.



### 4.6.1 Detailed Description

This file contains definitions for FIT table entries including error string definitions.

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#### Specification

## 4.7 HstiFeatureBit.h File Reference

This file contains various definitions for IHV HSTI implementation including error string definitions.

### 4.7.1 Detailed Description

This file contains various definitions for IHV HSTI implementation including error string definitions.

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#### Specification

## 4.8 PiBootMode.h File Reference

Present the boot mode values in PI.

#### Typedefs

- typedef UINT32 [EFI\\_BOOT\\_MODE](#)  
*EFI boot mode.*

### 4.8.1 Detailed Description

Present the boot mode values in PI.

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#### Revision Reference:

PI Version 1.2.1A

## 4.9 PiHob.h File Reference

HOB related definitions in PI.

### Classes

- struct [EFI\\_HOB\\_GENERIC\\_HEADER](#)  
*Describes the format and size of the data inside the HOB.*
- struct [EFI\\_HOB\\_GUID\\_TYPE](#)  
*Allows writers of executable content in the HOB producer phase to maintain and manage HOBs with specific GUID.*

### Typedefs

- typedef UINT32 [EFI\\_RESOURCE\\_TYPE](#)  
*The resource type.*
- typedef UINT32 [EFI\\_RESOURCE\\_ATTRIBUTE\\_TYPE](#)  
*A type of recount attribute type.*

#### 4.9.1 Detailed Description

HOB related definitions in PI.

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#### Revision Reference:

PI Version 1.4

## 4.10 SmbiosCacheInfoHob.h File Reference

Header file for SMBIOS Cache Info HOB.

```
#include <Uefi.h>
#include <Pi/PiHob.h>
```

## Classes

- struct [SMBIOS\\_CACHE\\_INFO](#)  
*SMBIOS Cache Info HOB Structure.*

### 4.10.1 Detailed Description

Header file for SMBIOS Cache Info HOB.

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#### Specification Reference:

System Management BIOS (SMBIOS) Reference Specification v3.0.0 dated 2015-Feb-12 (DSP0134) [http://www.dmtf.org/sites/default/files/standards/documents/DSP0134\\_3.0.0.pdf](http://www.dmtf.org/sites/default/files/standards/documents/DSP0134_3.0.0.pdf)

## 4.11 SmbiosProcessorInfoHob.h File Reference

Header file for SMBIOS Processor Info HOB.

```
#include <Uefi.h>
#include <Pi/PiHob.h>
```

## Classes

- struct [SMBIOS\\_PROCESSOR\\_INFO](#)  
*SMBIOS Processor Info HOB Structure.*

### 4.11.1 Detailed Description

Header file for SMBIOS Processor Info HOB.

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System Management BIOS (SMBIOS) Reference Specification v3.0.0 dated 2015-Feb-12 (DSP0134) [http://www.dmtf.org/sites/default/files/standards/documents/DSP0134\\_3.0.0.pdf](http://www.dmtf.org/sites/default/files/standards/documents/DSP0134_3.0.0.pdf)

## 4.12 TraceHubControlLib.h File Reference

Definition of TraceHubControlLib interface.

### Functions

- UINT8 [TraceHubControlRouting](#) (VOID)  
*Read from TraceHub Hardware Routing Enable/Disable bits.*
- UINT32 [TraceHubControlDebugLevel](#) (VOID)  
*Read from TraceHub Hardware Debug Level bits.*

### 4.12.1 Detailed Description

Definition of TraceHubControlLib interface.

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### 4.12.2 Function Documentation

#### 4.12.2.1 UINT32 TraceHubControlDebugLevel ( VOID )

Read from TraceHub Hardware Debug Level bits.

Return values

<i>Debug</i>	Level Bits value.
--------------	-------------------

#### 4.12.2.2 UINT8 TraceHubControlRouting ( VOID )

Read from TraceHub Hardware Routing Enable/Disable bits.

Return values

<i>Routing</i>	Enable/Disable bits value.
----------------	----------------------------

## 4.13 TraceHubDebugExLib.h File Reference

Definition of TraceHubDebugExLib interface.

### Functions

- RETURN\_STATUS [TraceHubDebugWriteEx](#) (IN UINTN DebugLevel, IN UINT8 \*Buffer, IN UINTN Number↔OfBytes)  
*Check if TraceHub control blocks this write.*

### 4.13.1 Detailed Description

Definition of TraceHubDebugExLib interface.

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### 4.13.2 Function Documentation

#### 4.13.2.1 RETURN\_STATUS TraceHubDebugWriteEx ( IN UINTN *DebugLevel*, IN UINT8 \* *Buffer*, IN UINTN *NumberOfBytes* )

Check if TraceHub control blocks this write.

Parameters

<i>DebugLevel</i>	The debug level of the debug message.
<i>Buffer</i>	Pointer to the data buffer to be written.
<i>NumberOfBytes</i>	Number of bytes to written to TraceHub device.

Return values

<i>RETURN_SUCCESS</i>	Success to write the buffer to TraceHub.
<i>RETURN_ABORTED</i>	Aborted due to TraceHub control.
<i>Other</i>	Fail to write the buffer to TraceHub.

## 4.14 UefiBaseType.h File Reference

Defines data types and constants introduced in UEFI.

```
#include <Base.h>
```

### Classes

- struct [EFI\\_TIME](#)  
*EFI Time Abstraction: Year: 1900 - 9999 Month: 1 - 12 Day: 1 - 31 Hour: 0 - 23 Minute: 0 - 59 Second: 0 - 59 Nanosecond: 0 - 999,999,999 TimeZone: -1440 to 1440 or 2047.*
- struct [EFI\\_IPv4\\_ADDRESS](#)  
*4-byte buffer.*
- struct [EFI\\_IPv6\\_ADDRESS](#)  
*16-byte buffer.*
- struct [EFI\\_MAC\\_ADDRESS](#)  
*32-byte buffer containing a network Media Access Control address.*
- union [EFI\\_IP\\_ADDRESS](#)  
*16-byte buffer aligned on a 4-byte boundary.*

### Macros

- #define [EFIERR](#)(\_a) `ENCODE_ERROR(_a)`

- Define macro to encode the status code.*

  - #define [EFI\\_SIZE\\_TO\\_PAGES](#)(Size) (((Size) >> EFI\_PAGE\_SHIFT) + (((Size) & EFI\_PAGE\_MASK) ? 1 : 0))

*Macro that converts a size, in bytes, to a number of EFI\_PAGESs.*
- #define [EFI\\_PAGES\\_TO\\_SIZE](#)(Pages) ((Pages) << EFI\_PAGE\_SHIFT)

*Macro that converts a number of EFI\_PAGES to a size in bytes.*
- #define [EFI\\_IMAGE\\_MACHINE\\_IA32](#) 0x014C

*PE32+ Machine type for IA32 UEFI images.*
- #define [EFI\\_IMAGE\\_MACHINE\\_IA64](#) 0x0200

*PE32+ Machine type for IA64 UEFI images.*
- #define [EFI\\_IMAGE\\_MACHINE\\_EBC](#) 0x0EBC

*PE32+ Machine type for EBC UEFI images.*
- #define [EFI\\_IMAGE\\_MACHINE\\_X64](#) 0x8664

*PE32+ Machine type for X64 UEFI images.*
- #define [EFI\\_IMAGE\\_MACHINE\\_ARMTHUMB\\_MIXED](#) 0x01C2

*PE32+ Machine type for ARM mixed ARM and Thumb/Thumb2 images.*
- #define [EFI\\_IMAGE\\_MACHINE\\_AARCH64](#) 0xAA64

*PE32+ Machine type for AARCH64 A64 images.*
- #define [EFI\\_SUCCESS](#) RETURN\_SUCCESS

*Enumeration of EFI\_STATUS.*
- #define [EFI\\_NETWORK\\_UNREACHABLE](#) EFIERR(100)

*ICMP error definitions.*
- #define [EFI\\_CONNECTION\\_FIN](#) EFIERR(104)

*Tcp connection status definitions.*

## Typedefs

- typedef GUID [EFI\\_GUID](#)

*128-bit buffer containing a unique identifier value.*
- typedef RETURN\_STATUS [EFI\\_STATUS](#)

*Function return status for EFI API.*
- typedef VOID \* [EFI\\_HANDLE](#)

*A collection of related interfaces.*
- typedef VOID \* [EFI\\_EVENT](#)

*Handle to an event structure.*
- typedef UINTN [EFI\\_TPL](#)

*Task priority level.*
- typedef UINT64 [EFI\\_LBA](#)

*Logical block address.*
- typedef UINT64 [EFI\\_PHYSICAL\\_ADDRESS](#)

*64-bit physical memory address.*
- typedef UINT64 [EFI\\_VIRTUAL\\_ADDRESS](#)

*64-bit virtual memory address.*

### 4.14.1 Detailed Description

Defines data types and constants introduced in UEFI.

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### 4.14.2 Macro Definition Documentation

#### 4.14.2.1 `#define EFI_PAGES_TO_SIZE( Pages ) ((Pages) << EFI_PAGE_SHIFT)`

Macro that converts a number of EFI\_PAGES to a size in bytes.

##### Parameters

<i>Pages</i>	The number of EFI_PAGES. This parameter is assumed to be type UINTN. Passing in a parameter that is larger than UINTN may produce unexpected results.
--------------	---

##### Returns

The number of bytes associated with the number of EFI\_PAGES specified by Pages.

Definition at line 219 of file UefiBaseType.h.

#### 4.14.2.2 `#define EFI_SIZE_TO_PAGES( Size ) (((Size) >> EFI_PAGE_SHIFT) + (((Size) & EFI_PAGE_MASK) ? 1 : 0))`

Macro that converts a size, in bytes, to a number of EFI\_PAGESs.

##### Parameters

<i>Size</i>	A size in bytes. This parameter is assumed to be type UINTN. Passing in a parameter that is larger than UINTN may produce unexpected results.
-------------	---

##### Returns

The number of EFI\_PAGESs associated with the number of bytes specified by Size.

Definition at line 206 of file UefiBaseType.h.

## 4.15 UefiMultiPhase.h File Reference

This includes some definitions introduced in UEFI that will be used in both PEI and DXE phases.

```
#include <Guid/WinCertificate.h>
```

### Classes

- struct [EFI\\_TABLE\\_HEADER](#)

*Data structure that precedes all of the standard EFI table types.*

- struct [EFI\\_VARIABLE\\_AUTHENTICATION](#)

*AuthInfo is a WIN\_CERTIFICATE using the wCertificateType WIN\_CERTIFICATE\_UEFI\_GUID and the CertType EFI\_CERT\_TYPE\_RSA2048\_SHA256\_GUID.*

- struct [EFI\\_VARIABLE\\_AUTHENTICATION\\_2](#)

*When the attribute EFI\_VARIABLE\_TIME\_BASED\_AUTHENTICATED\_WRITE\_ACCESS is set, then the Data buffer shall begin with an instance of a complete (and serialized) [EFI\\_VARIABLE\\_AUTHENTICATION\\_2](#) descriptor.*

## Macros

- #define [EFI\\_VARIABLE\\_NON\\_VOLATILE](#) 0x00000001

*Attributes of variable.*

- #define [EFI\\_VARIABLE\\_HARDWARE\\_ERROR\\_RECORD](#) 0x00000008

*This attribute is identified by the mnemonic 'HR' elsewhere in this specification.*

- #define [EFI\\_VARIABLE\\_AUTHENTICATED\\_WRITE\\_ACCESS](#) 0x00000010

*Attributes of Authenticated Variable.*

## Enumerations

- enum [EFI\\_MEMORY\\_TYPE](#)

*Enumeration of memory types introduced in UEFI.*

- enum [EFI\\_RESET\\_TYPE](#)

*Enumeration of reset types.*

### 4.15.1 Detailed Description

This includes some definitions introduced in UEFI that will be used in both PEI and DXE phases.

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### 4.15.2 Enumeration Type Documentation

#### 4.15.2.1 enum [EFI\\_MEMORY\\_TYPE](#)

Enumeration of memory types introduced in UEFI.

#### Enumerator

**EfiReservedMemoryType** Not used.

**EfiLoaderCode** The code portions of a loaded application. (Note that UEFI OS loaders are UEFI applications.)

**EfiLoaderData** The data portions of a loaded application and the default data allocation type used by an application to allocate pool memory.

**EfiBootServicesCode** The code portions of a loaded Boot Services Driver.

**EfiBootServicesData** The data portions of a loaded Boot Services Driver, and the default data allocation type used by a Boot Services Driver to allocate pool memory.

**EfiRuntimeServicesCode** The code portions of a loaded Runtime Services Driver.



**EfiRuntimeServicesData** The data portions of a loaded Runtime Services Driver and the default data allocation type used by a Runtime Services Driver to allocate pool memory.

**EfiConventionalMemory** Free (unallocated) memory.

**EfiUnusableMemory** Memory in which errors have been detected.

**EfiACPIReclaimMemory** Memory that holds the ACPI tables.

**EfiACPIMemoryNVS** Address space reserved for use by the firmware.

**EfiMemoryMappedIO** Used by system firmware to request that a memory-mapped IO region be mapped by the OS to a virtual address so it can be accessed by EFI runtime services.

**EfiMemoryMappedIOPortSpace** System memory-mapped IO region that is used to translate memory cycles to IO cycles by the processor.

**EfiPalCode** Address space reserved by the firmware for code that is part of the processor.

**EfiPersistentMemory** A memory region that operates as EfiConventionalMemory, however it happens to also support byte-addressable non-volatility.

Definition at line 22 of file UefiMultiPhase.h.

#### 4.15.2.2 enum EFI\_RESET\_TYPE

Enumeration of reset types.

##### Enumerator

**EfiResetCold** Used to induce a system-wide reset. This sets all circuitry within the system to its initial state. This type of reset is asynchronous to system operation and operates without regard to cycle boundaries. EfiColdReset is tantamount to a system power cycle.

**EfiResetWarm** Used to induce a system-wide initialization. The processors are set to their initial state, and pending cycles are not corrupted. If the system does not support this reset type, then an EfiResetCold must be performed.

**EfiResetShutdown** Used to induce an entry into a power state equivalent to the ACPI G2/S5 or G3 state. If the system does not support this reset type, then when the system is rebooted, it should exhibit the EfiResetCold attributes.

**EfiResetPlatformSpecific** Used to induce a system-wide reset. The exact type of the reset is defined by the EFI\_GUID that follows the Null-terminated Unicode string passed into ResetData. If the platform does not recognize the EFI\_GUID in ResetData the platform must pick a supported reset type to perform. The platform may optionally log the parameters from any non-normal reset that occurs.

Definition at line 96 of file UefiMultiPhase.h.



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